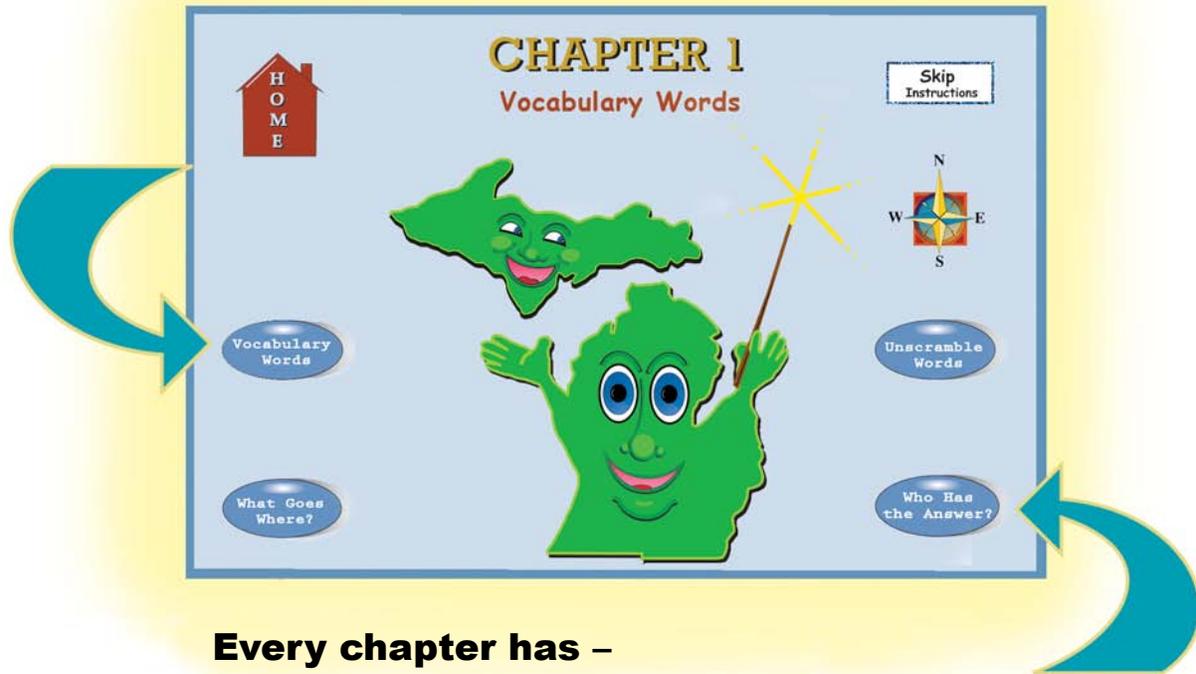


Meet Michigan Interactive

for whiteboards, classroom projectors
and personal computers



Every chapter has –

Vocabulary Words & Who Has the Answer?

Here is a list of the other activities:

- | | |
|-------------|--------------------------------------|
| Chapter 1 | What Goes Where?, Unscramble Words |
| Chapter 2 | People from Long Ago, How They Lived |
| Chapter 3 | What Goes Where?, Can You Find? |
| Chapter 4 | Dates and Events, Word Puzzle |
| Chapter 5-1 | Farming Resources & Who, What, When |
| Chapter 5-2 | What Happened When?, Can You Find? |
| Chapter 6 | Map Reading, What Goes Where? |
| Chapter 7-1 | What Goes Where?, Yes or No |
| Chapter 7-2 | What Goes Where?, Word Puzzle |
| Chapter 8-1 | Important Events, Plan Your Stand |
| Chapter 8-2 | Important Events, Unscramble Words |



Meet Michigan Interactive
follows the textbook *Meet Michigan* chapter by chapter.



It is social studies GLCES based. Some of the activities list the GLCES right on the screen.

Meet Michigan Interactive is designed for use by the entire classroom using interactive whiteboards or classroom projectors, but it can also be used by individual students using personal computers.

4 activities for each of the 8 chapters in the textbook.

Some of the longer chapters have been divided into 2 sections.

- **Vocabulary Words**– There is a strong emphasis on understanding vocabulary, which is especially important for 3rd grade students. Each chapter has one or more vocabulary activities.
- **Chapter Review**– Each section has many review questions that will assess student understanding of the content. When used in a classroom setting, these questions will help you with **formative assessment** of the student's strengths and weaknesses.
- **Each chapter also has 2 other types of activities.**
Using time lines or working with geography are just two examples.



Fun! – All of the activities are designed to be fun for your students. They will be learning without realizing it!

Each of the 40 plus activities is built using Adobe Flash™. This requires Adobe Flash Reader™ and that is a widely available free program from Adobe.

Pat Thompson works with young children and has used her practical knowledge of young minds and her computer skills as she developed the activities.

David McConnell is an award-winning author of Michigan studies materials including *Meet Michigan* for the 3rd grade. He has incorporated his knowledge of the GLCES and his excitement for learning about Michigan in these activities.

See ordering information below.....



Meet Michigan Interactive © 2012

Technology based student activities to accompany the textbook ***Meet Michigan!*** These Flash™ programs are supplied on a CD.

ISBN #978-1-931466-19-6

Price per classroom \$79.95

Use **Contact Us** at the left to request a sample of these activities to be sent to you.